Characterizations

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A

abominable (Muras) active archetypical artisan groups astute atomistic atomized autochtones

B

band-level bandits barbarian barbarous basketmakers beggars bellicose blacksmiths born hunters bricoleurs broad-spectrum brutal

C

cannibals canoeists (Yamana) castes cave-dwellers cavemen children of god (Raute) children of the forest clients complex cooperative breeders craft workers criminal cultureless cultures of poverty cultures of resistance cynegetic

D

dacoit dangerous classes

decentralized
deculturated agriculturalists
devolved agriculturalists
delayed-return
despised
diminutive (Aranadan, Pygmies)
displaced
doomed

\mathbf{E}

ecologically noble savage
egalitarian
elusive (Haddad)
encapsulated
enclaved
equestrian
excluded minorities
exclusive
exemplars of primal culture
extant

F

fabled (Wabilikimo) facultative family level society (Matsigenka) ferocious fetish fierce first people fledging agriculturalists (Baka) food extractors foot Indians forest dwellers forest traders (Hill Pandaram) forgotten (Degere) former fossil cultures fowlers frontier raiding groups (AmaTola) full-time hunter-gatherers

G

gatherers at heart generic gentle genuine or spurious? ghosts (Mlabri) giants (Ona) gondoliers (Kwegu) guardians of the forest (Nkebotok)

gypsy tribes

Η

harmless people
harvesters
heathens
hidden
hiding in plain sight
hill tribes
hoax (Tasaday)
hunted
hunters in a world of hunters
hunters of the golden age
hunting peoples

I

illegal
immediate-return
impoverished
incipient horticulturalists
indigenous peoples
individualistic (Paliyan)
indomitable
inferior agriculturists (Kru, Bassa)
itinerants

K

kings of the forest knights of the boomerang

L

land pirates
last
last of the first
living fossils
living on the edge
living primitives
loose
lords of the desert (Nharo)
lords of the hills (Malasars)
lords of the Plains (Comanches)
losers
lost (Van Vagris)
lowest of the low (Midgan)
lowest ladder of civilization

\mathbf{M}

marginal marginalized

mariculturists men without cattle (Kwegu) migratory mobile mounted

N

nautical
nomads
nomadic seafarers (Chonos)
nonagricultural
nonegalitarian
non food producing
nonpastoral nomads
non–state-level societies
numerically insignificant (Tofalar)

0

occupational castes original affluent society original inhabitants original peoples (Hai||om) ostracised outcaste

P

paleolithic relics parasitic (Seri) pariah groups part-time farmers part-time hunter-gatherers particularly vulnerable tribal group pedestrian Indians people that time forgot peripatetics peripheral clients of the farmers peripheral people persistent pastoralists persona non grata (Narikuravas) phantom Indians (Rankülche) pirate tribe (Salinero) Pleistocene-appropriate foragers poorest of the poor (Karretjie) post-horse hunter-gatherers postforagers predatory pre-farming primitive primitive contemporaries

pristine professional primitives (Richard Fox) professional savages (Roslyn Poignant) pure putative pyroculturists

R

raiders refugee populations (Paliyan) regressed agriculturalists relic relict reluctant food producers Remote Area Dwellers remnant residual respecialized retarded retrograde lumpen cultures (Vietic) river pirates (Payaguá) robbers (Soaqua) roving rubbish people (Nharo) runaway farmers (Punan)

S

savage savage other scavengers sea gypsies sea nomads seafaring nomads (Chonos) secondary sedentarised sedentary semi-itinerant serfs service nomads simple small small-numbering small-scale smelly sorcerers specialised specialist squatters stone age races

subaltern groups

submerged classes

T

thieves thieving tribe (Aheriya) traders transegalitarian trappers trekkers trespassers troglodyte

U

unchanging uncivilized underclass untamed untouchable unwarlike

V

vagabond (Sua)
vagrant
valiant
venatic
vermin
victims of progress (John H. Bodley)
victims of the powerful (Pygmies)

W

warlike warriors water nomads wild